

# Universal Serial / PROFINET IO Gateway

## GT200-PN-3RS

### User Manual

V 4.2



***SST Automation***

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# Important Information

## Warning

The data and examples in this manual cannot be copied without authorization. SST Automation reserves the right to upgrade the product without notifying users.

The product has many applications. The users must make sure that all operations and results are in accordance with the safety of relevant fields, and the safety includes laws, rules, codes and standards.

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# 1 Product Overview

## 1.1 Product Function

GT200-PN-3RS is a gateway which can provide a seamless connection between PROFINET network and Modbus. The product has three serial interfaces. And it supports 2 kinds of serial port types: RS232 or RS485.

## 1.2 Product Features

- Wide application: Any devices with RS232/RS485 interface can use this gateway to realize exchanging data. For example, Such as frequency converters with Modbus protocol interface, motor startup protection devices, intelligent high and low voltage electrical appliances, power measuring devices, transmitters, intelligent field measuring equipment and instruments etc.
- Easy configuration: Users don't need to know the technical details of Modbus. Users only need to refer to this manual and use the gateway configuration software SST-TS-CFG to easily complete the configuration of gateway according to requirements. No complicated programming is required, and connection and communication can be realized in a short time.

## 1.3 Technical Specification

- [1] At PROFINET side GT200-PN-3RS is PROFINET slave and acts as Modbus master or Modbus slave at serial side.
- [2] Supports standard PROFINET I/O protocol.
- [3] PROFINET: Supports up to 32 slots, input/output data buffer is up to 384 bytes (the length uses can use is limited to specific PLC and PDU size of communication module), the length of input/output bytes can be set by configuration software of PROFINET Master such as TIA Portal or STEP7 .
- [4] With 3 serial ports, supports RS232 or RS485 electrical interface.
- [5] The protocol type's serial ports support: Modbus Master, Modbus Slave, Custom Protocol, User Config.
- [6] Serial port parameters:
  - ◆ Operation mode: Half-duplex.
  - ◆ Baud rate: 300, 600, 1200, 2400, 4800, 9600, 19200, 38400, 57600 and 115200 bps optional.
  - ◆ Data bits: 7, 8 optional.

- ◆ Parity: None, Odd, Even, Mark and space optional.

- ◆ Stop bits: 1,2 optional.

[7] Modbus master:

- ◆ Function code: 01H, 02H, 03H, 04H, 05H, 06H, 0FH and 10H.

- ◆ Format: RTU and ASCII.

- ◆ Function: Cycle output, forbidden output and change of value output of write command.

- ◆ Each master can configure up to 100 Modbus commands.

- ◆ Supports auto demotion function of Modbus commands.

- ◆ Support IO status word.

- ◆ Support input data timeout clear/hold setting.

- ◆ Support control word function, there are disable, all commands and only write commands to choose from.

[8] Modbus slave:

- ◆ Function code: 01H, 02H, 03H, 04H, 05H, 06H, 0FH and 10H.

- ◆ Format: RTU and ASCII

[9] Power supply: 24VDC (11~30VDC). 250mA(24VDC).

[10] Operating temperature: -4°F~140°F(-20°C~60°C). Humidity: 5%~ 95% (non-condensing).

[11] Built-in electrostatic protection: 15 KV ESD. Communication interface isolation: 3KV.

[12] Dimensions (W\*H\*D): 1.33 in\*4.56 in\*4.21 in (34mm\*116mm\*107mm).

[13] Installation: 1.4 in (35 mm) DIN RAIL.

[14] Protection level: IP20.

## 1.4 Related Products

The related products include: GT200-PN-RS, GT200-DP-RS.

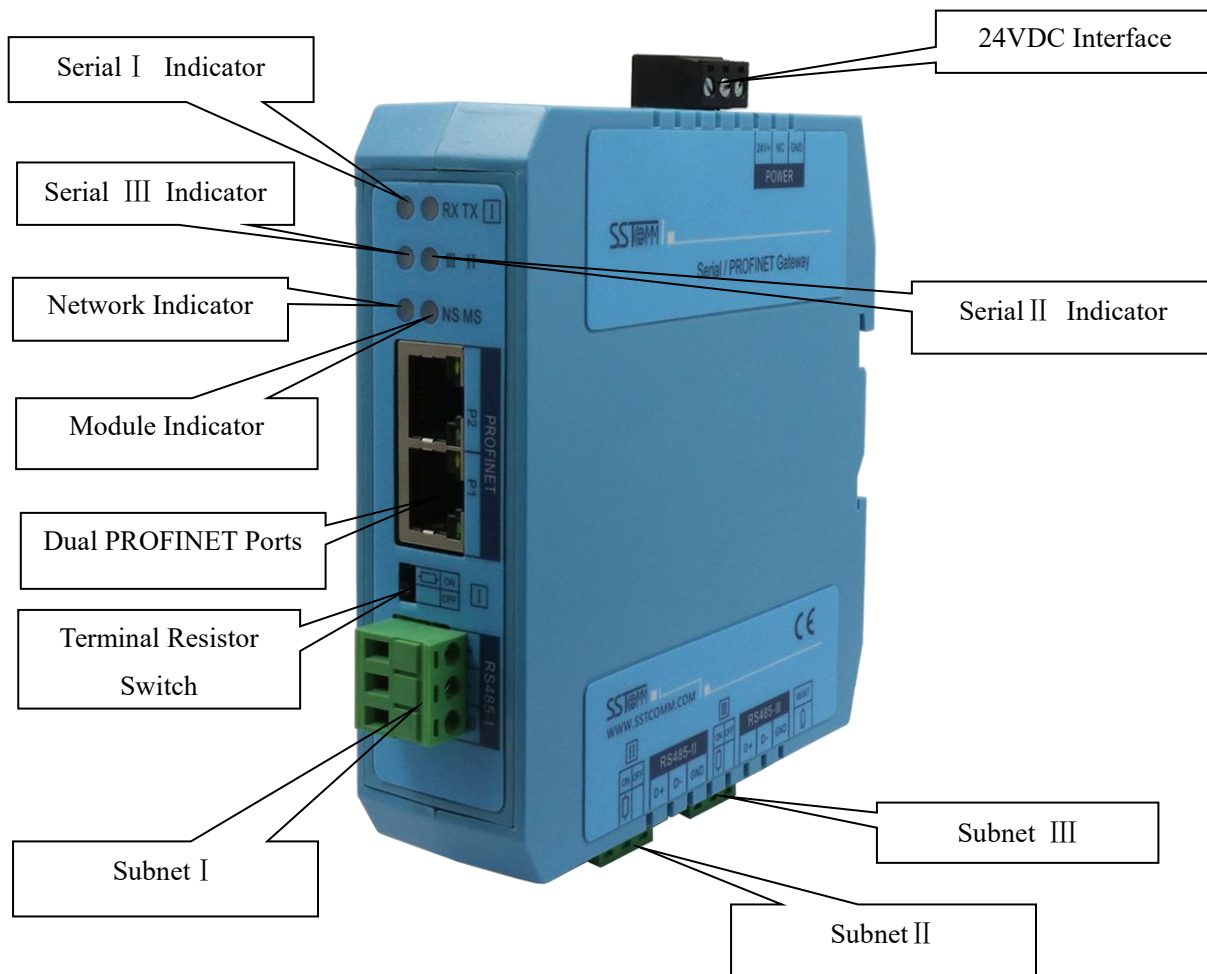
To get more information about related products, please visit SSTCOMM website: [www.sstautomation.com](http://www.sstautomation.com).

## 1.5 Revision History

Revision	Date	Chapter	Description
V4.2	07/27/2023	PART	Add the new control word function, increase Modbus master command to 100
V4.0	12/13/2022	PART	New release
V1.5, Rev A	01/05/2022	ALL	Update the format and update software screenshots, etc.

## 2 Hardware Descriptions

### 2.1 Product Appearance



Note: This picture is for reference only. The product appearance is subject to the actual product.

## 2.2 Indicators

Indicators	State	Description
Serial I TX	Green blinking	Serial port sending data.
	OFF	No data is sent.
Serial I RX	Green blinking	Serial port receiving data.
	OFF	No data is received.
Serial II/III	Green blinking/OFF	Serial port data/No data is received.
	Red blinking/OFF	Serial port data/No data is sent.
MS	See below table	
NS	See below table	

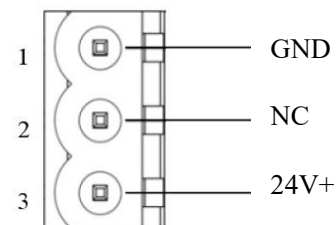
Module indicator and network indicator:

Module indicator state MS	Network indicator state NS	Description
OFF	Red blinking	Start-up state, waiting to initialize
Green on	Red blinking	Initialization complete, but no connection yet with PLC
Green on	Green on	PLC has connected
Other	Other	Undefined state

## 2.3 Interface

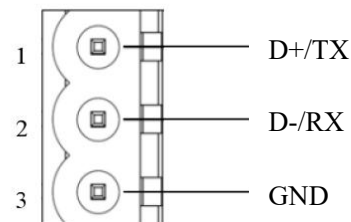
### 2.3.1 Power Interface

Pin	Function
1	Power GND
2	NC, Not connected
3	24V+, DC Positive 24V



## 2.3.2 Serial I/II/III

Pin	Function
1	D+/TX, RS485 Data Positive/RS232 data sending, connect RX of user device
2	D-/RX, RS485 Data Negative/RS232 data receiving, connect TX of user device
3	GND, connect GND of user device (RS232 wiring is required)



### The basic characteristics of RS485 transmission technology:

- Network topology: Linear bus, there are active bus terminal resistors at both sides. If the communication quality is unstable, it can be considered to add terminal resistor ( $120\Omega$ ,  $1/2W$ ) at both ends.
- Media: Shielded twisted-pair cable and also can cancel the shielding, depending on environmental conditions (EMC).
- Station number: 32 stations per subsection (without repeater), and can increase up to 127 stations (with repeater).
- Plug connection: 3-pin pluggable terminal, each terminal is equipped with a  $120\Omega$  terminal resistance toggle switch: when the switch is turned on, the terminal resistance is connected; when the switch is turned off, the terminal resistance is disconnected.

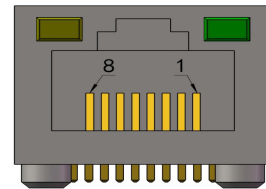




### 2.3.3 Ethernet Interface

The Ethernet interface uses RJ45 interface, follows the IEEE802.3u 100BASE-T standard. Its pin (standard Ethernet signal) is defined as below:

Pin	Signal Description
1	TXD+, Transmit Data+
2	TXD-, Transmit Data-
3	RXD+, Receive Data+
6	RXD-, Receive Data-
4,5,7,8	reserved



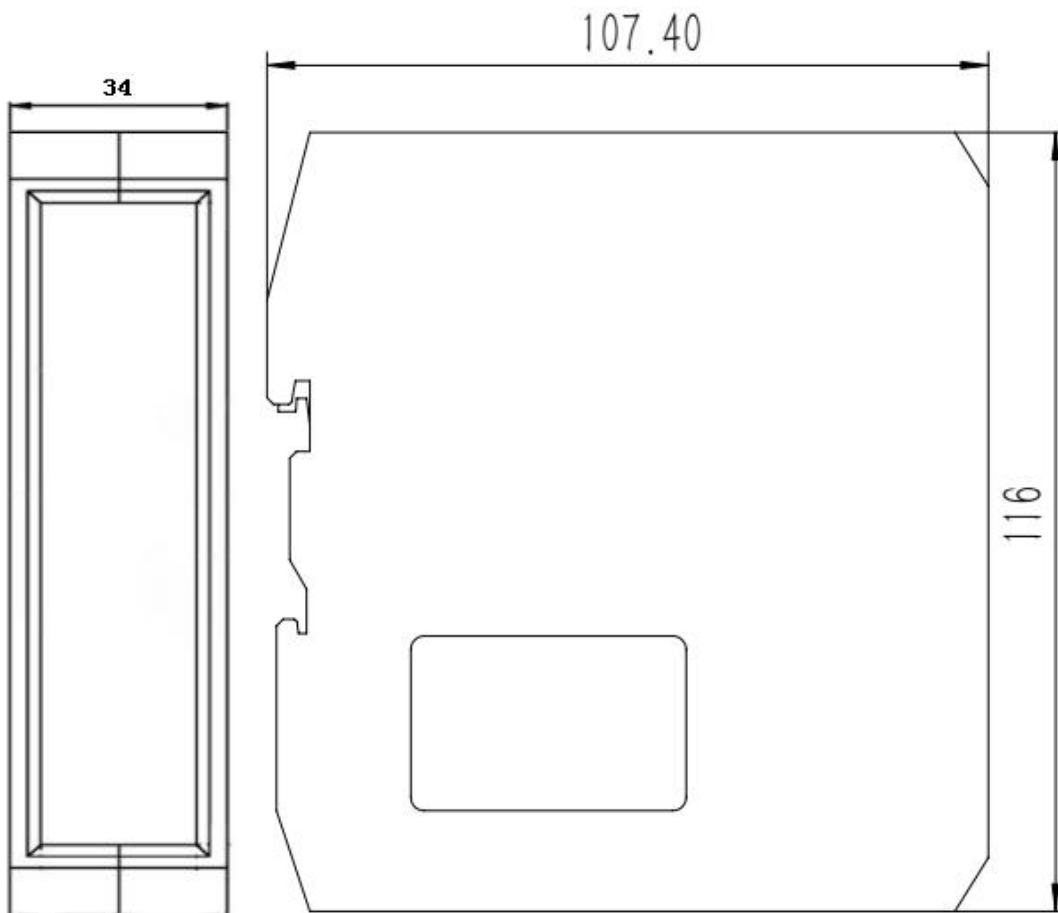


## 3 Hardware Installation

### 3.1 Mechanical Dimension

Size (width \* height \* depth):

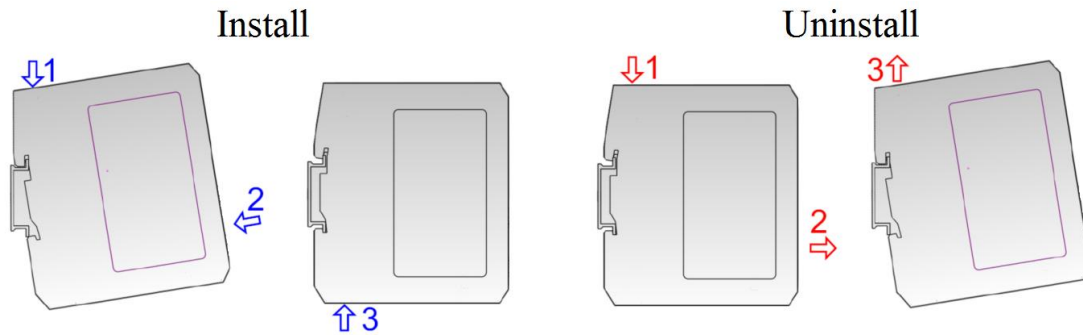
1.33in \* 4.56in \* 4.21in (34mm \* 116mm \* 107.4mm)





## 3.2 Installation Method

Using 1.4 in (35mm) DIN RAIL.





## 4 Quick Start Guide

### Basic steps when configuring GT200-PN-3RS :

1. Wiring: See also [Chapter2.3 Interface](#).
  - (1) Connect the network port of the gateway to the PC with a network cable for downloading the configuration. Another network port can be connected to PROFINET master equipment such as PLC for data communication.
  - (2) Connect the serial port of the gateway to the serial device for communication with the serial port device.
  - (3) Connect the gateway power supply and power on.
2. Download SST-TS-CFG software from [www.sstautomation.com/Download1/](http://www.sstautomation.com/Download1/) and install it.
3. Download the latest device description file for GT200-PN-3RS from [www.sstautomation.com/Download1/](http://www.sstautomation.com/Download1/).
4. Build your configuration using SST-TS-CFG and download it to the gateway. For more details, see [Chapter 5](#).

When the download is completed, it will give hints "whether to restart the gateway", click "Yes".
5. Install the appropriate device description file in the PROFINET configuration tool.
6. Configure the PROFINET network as required. Make sure that the configuration matches the configuration present in the GT200-PN-3RS.

When GT200-PN-3RS establishes a connection with the PROFINET master, the gateway will display: NS green on, MS green on.

### Please note the following three key points:

The gateway configuration in SST-TS-CFG must be consistent with the settings of configuration software of PROFINET Master station.

- 1) Device IP Address. Also see [Chapter5.3.6](#).
- 2) Device Name. Also see [Chapter5.3.6](#).
- 3) The type and order of the "PROFINET Configuration Module". Also see [Chapter5.2.1](#).

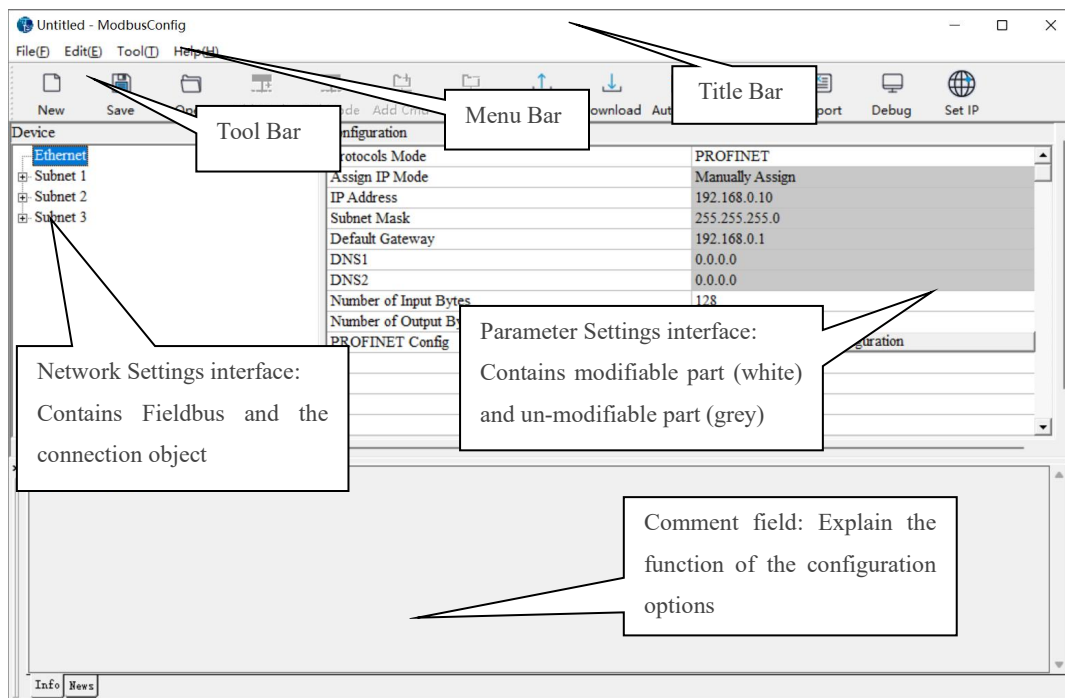
For TIA portal modeling help, please refer to [Siemens TIA Portal Modeling](#).

## 5 Software Instructions

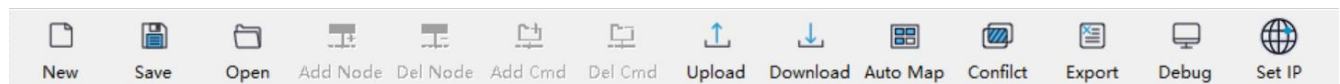
### 5.1 Software Interface Description

SST-TS-CFG is the configuration software based on Windows, and used to configure GT200-PN-3RS through network Interface. Double click software icon ,select GT200-PN-3RS, enter the main interface of software. SST-TS-CFG now supports "Check for updates" function. Please make sure whether you are using the latest version software.

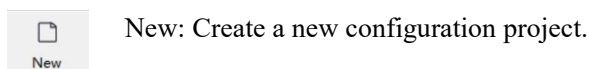
**Remark:** In the software, all grey parts cannot be modified.



**Tool bar interface is shown as below:**



The function from left to right is: New, Save, Open, Add Node, Delete Node, Add Command, Delete Command, Upload, Download, AutoMap, Conflict Detection, Export XLS, Debug and Assign Ethernet Parameters.



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Open: Open the configuration project.



Save: Save the configuration project.



Add Node: Add a Modbus slave node.



Delete Node: Delete a Modbus slave node.



Add Command: Add a Modbus command.



Delete Command: Delete a Modbus command.



Upload: Read the configuration information from the module and shown in the software.



Download: Download the configuration file to the gateway.



AutoMap: Used to automatically calculate the mapped memory address without conflict by each command.



Conflict Detection: To check whether there are conflicts with configured commands in the gateway memory data buffer.



Export EXCEL: Export current configuration to the local hard disk, saved as .xls file.



Debug: Monitor or modify the gateway memory buffer data.



Assign Ethernet Parameters: Used to assign the IP, subnet and gateway information on the LAN.

## 5.2 Device View

Ethernet is used to configure PROFINET network parameters. Subnet is used to configure serial port parameters. The

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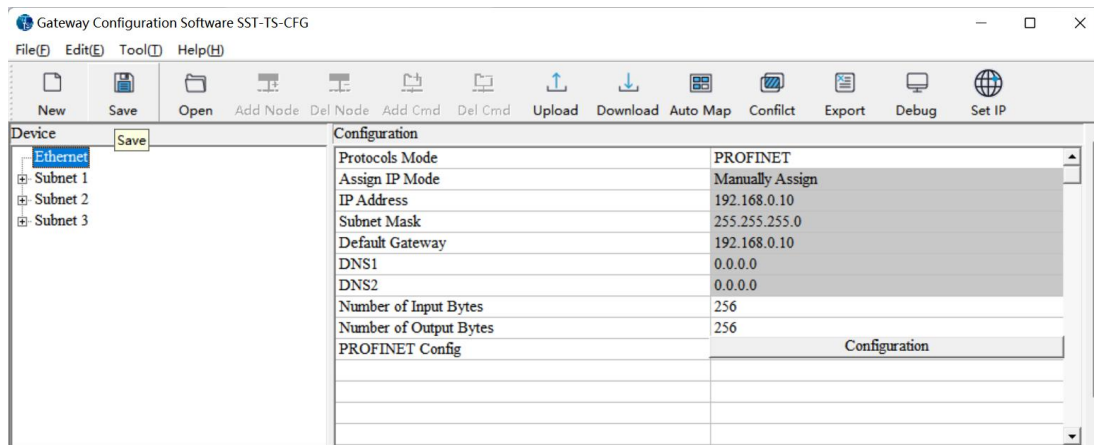
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operations of Subnet 1, Subnet 2 and Subnet 3 are the same.

## 5.2.1 Ethernet Configuration View

The Ethernet configuration interface is shown as below:



In the above parameters, the detailed information is shown as below:

**IP Address:** IP address of GT200-PN-3RS.

**Subnet Mask:** Subnet mask of GT200-PN-3RS.

**Gateway Address:** Gateway address GT200-PN-3RS is located in LAN.

**Number of Input Bytes:** The length of input data needs to be exchanged between GT200-PN-3RS and PLC. It depends on the PROFINET configuration dialog box.

**Number of Output Bytes:** The length of output data needs to be exchanged between GT200-PN-3RS and PLC. It depends on the PROFINET configuration dialog box.

**PROFINET Config:** Input/output bytes length of GT200-PN-3RS.

**Notes:** This configuration items must be the same as that of relevant slots in configuration software of PROFINET Master station.

**PROFINET configuration dialog box is shown as below:**

[illegible]

As is shown above, there are 4 slots configured, that is: 128byte input + output, 128byte input + output, 128byte input + output, 2byte input + output.

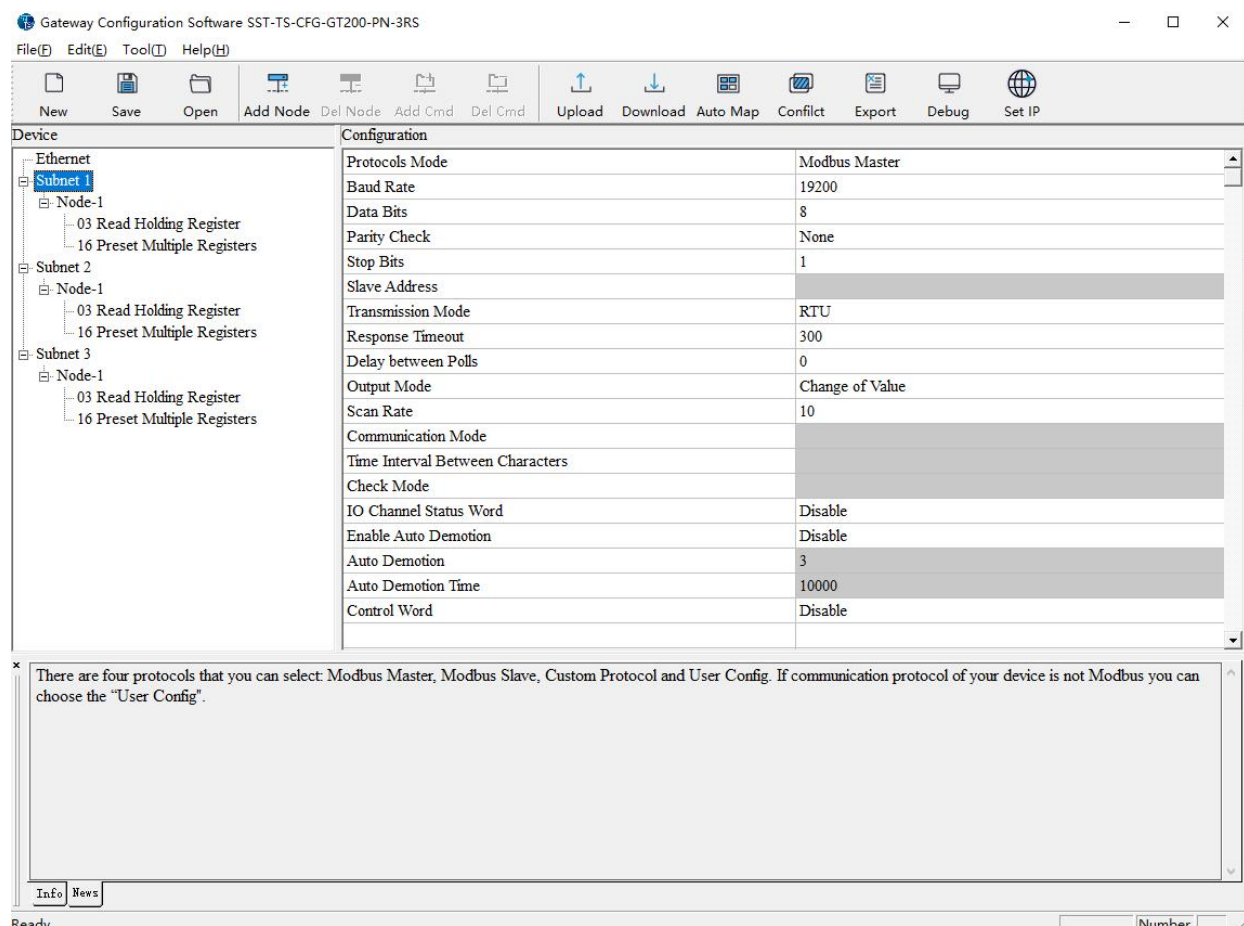
The type and order of these modules must be the same as the settings of configuration software of PROFINET Master station.



## 5.2.2 Subnet Configuration View-Modbus Master

### 1. Modbus Master configuration view

The "Modbus Master" configuration interface of "Protocols Select" is shown as below:



**Baud Rate:** 300, 600, 1200, 2400, 4800, 9600, 19200, 38400, 57600 and 115200bps optional.

**Data Bits:** 7, 8.

**Parity Check:** None, Odd, Even, Mark and Space optional.

**Stop Bits:** 1, 2.

**Transmission Mode:** RTU, ASCII.

**Response Timeout:** After the Modbus Master sends request, it waits the Modbus slave's response time. range: 300 ~ 60000ms.

**Delay between Polls:** Delay between a response has been received and sending next request, the range is 0~ 2500ms.



### **Output Mode:**

Modbus write command (Output Mode) supports four output modes: Cycle, Forbidden, Change of Value and Output Once.

**Cycle:** The write command will be sent periodically. When the Modbus command scan mode is set to slow scan, it will be sent cyclically according to the scan rate.

**Forbidden:** The write command won't be sent.

**Change of Value:** When the output data change, the write command will be sent.

**Output once:** Control Word Off + Output Once. When the output data corresponding to the write command changes, it will only be output once, and will not be output afterwards (until the power restarts).

Control Word is On + Output once, write command control bit 1 to send the corresponding write command, set to 0 and then set to 1 to resend the corresponding write command (do not detect whether the output data corresponding to the write command has changed).

**Scan Rate:** Scan Rate is the ratio of fast scan cycle to slow scan cycle. If this parameter value is set to 10 then every fast scan command will be sent 10 times and those slow scan commands will be sent once.

### **IO Channel Status Word:**

In Modbus Master and User Config mode (Poll mode of Output mode only), each command has one-bit data to indicate the execution status. The bit is 1 when the command status is normal, otherwise is 0. The length of the status word is 2 bytes.

In Modbus Slave and Customer Protocol mode, the 2-byte word is used to indicate the number of times the frame has been correctly received.

**Enable Auto Demotion:** Default value is Disable. When Enable Auto Demotion and a command is a fast scan command without correct response for N times, then the command will demote a slow scan command. This parameter is valid for Modbus Reading command and cycle Writing command.

**Auto Demotion:** If a fast-scan command get incorrect response for N times, this command will be demoted to a slow-scan command. The range of the parameter value is 1 to 255. The default value is 3.

**Auto Demotion Time:** The amount of time a demoted command stays in slow-scan state.

It will automatically return to the state at the end of the time. If it receives the correct response when demoted, it will immediately returns to the fast-scan state. The range is 100 to 3600000ms. The default value is 10000ms.

**Control Word:** Generate a control word at the front of the output data buffer, one command corresponds to one bit, and the command takes effect by setting the corresponding position; there are disable, all commands, and only write commands optional.

### **Output Mode + Control Word:**

Change of Value + All Commands = Each command corresponds to 1 bit, according to the control bit is set to 1 and 0 to control the sending of the corresponding command. The function of the status word is equivalent to a switch. Setting the address to 1 means that the corresponding command allows communication, and 0 means that communication is forbidden.

Change of Value + Only Write Command = Same as above, read command communicates normally, only when the write command control bit is 1, the write command can output data change, the control bit is 0, the write command cannot be output.

Cycle+ All Commands = Each command corresponds to 1 bit, according to setting the control bit to 1 or 0, to control the sending of the corresponding command. The function of the status word is equivalent to a switch. Setting the address to 1 means that the corresponding command allows communication, and 0 means communication is forbidden.

Cycle + Only Write Command = Same as above, read command communicates normally, only for write command, when the corresponding control bit is 1, write command can be output continuously.

Forbidden+ All Commands = The function of the status word is useless, the writing command is forbidden and the communication of the reading command is normal.

Forbidden + Only Write Command = same as above.

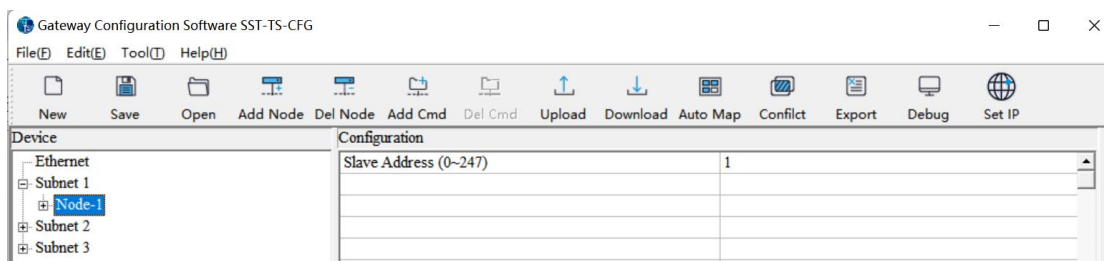
Output once + All Commands = When it is enable, the value of the control word must be set to 0 first, and then set to 1, now a read command or write command can be issued. After the communication is finished, it needs to be set to 0 first, and then set to 1 to execute the next command.

Output once + Only Write Command = Same as above, read command communicates normally, only for write command.

Output once + Disable = Write command starts from the gateway power on, as long as the output data is not 0, it will only output once, and then no longer output, unless the gateway is reset or restarted.

## 2. Node Configuration

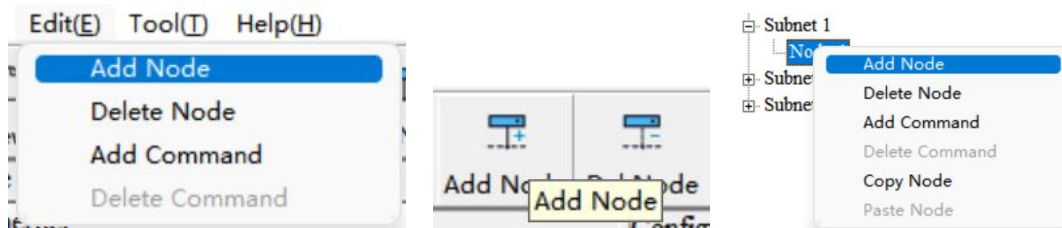
Under the "Modbus Master" mode, left click on a node and then the configuration interface is shown as below:



- Parameter Description:

When the subnet protocols Mode is selected as "Modbus Master", the node is the Modbus slave station address, ranging from 0 ~ 247.

- Instructions: For device view, the software supports three kinds of operation modes: Edit Menu, Edit Toolbar, and Right-click edit Menu.



- (1) **Add node:** Left click on subnet or existing nodes, and then perform the operation of adding a new node. Then there is a new node named "Node-X" under subnet.
- (2) **Delete node:** Left click on the node to be deleted, and then perform the operation of deleting node. The node and all commands will be deleted.
- (3) **Copy node:** Left click on the existing node, choose the node and execute the operation of copying nodes (include all commands under the node).
- (4) **Paste node:** Select the Subnet or an existing node and paste the node. The pasted node has the same parameters with the copied node.

### 3. Command Configuration

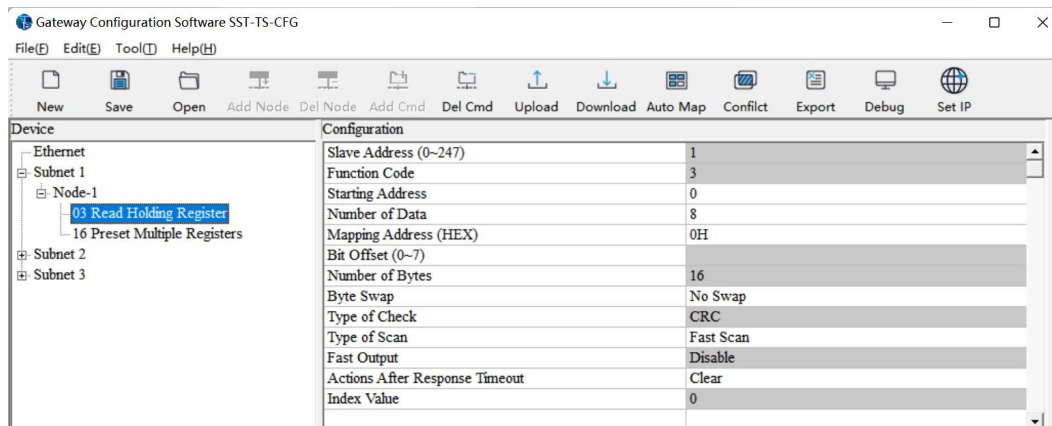
- Parameter Description: Commands No. supported: 01, 02, 03, 04, 05, 06, 15, 16.
- Instructions: The Command Configuration view supports three types of operation: Edit Menu, Edit Toolbar and Right click edit Menu.
  - (1) Add commands: Left click on the node, and then perform the operation of adding command to add a command for the node.
  - (2) Delete commands: Left-click on the command and perform the operation of deleting command.

Under the "Modbus Master" mode, left click on a command and then the configuration interface is shown as below:

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**Modbus Register Starting Address:** Modbus slave register or coils starting address. The range of the parameter value is 0 to 65535.

**Numbers of Data:** The number of data.

Modbus function code 3, 4, 16: 1~127.

Modbus function code 1, 2, 15: 1~2000.

**Memory Mapped Starting Address (HEX):** The address range of data mapping in the module memory:

Read command (1, 2, 3, 4): 0x0000~0x03FF.

Write command (5, 6, 15, 16): 0x4000~0x43FF.

Users can also use this area when write command is used as local data exchange: 0x0000~0x03FF.

**Memory Mapped Bit Offset (0~7):** For the bit operation command, the position where the start bit is located in, range: 0~7.

**Byte Swap:** There are four mode of Byte Swap: No swap, Double-byte swap, Four-byte swap and Four-Byte Big-endian and Little-endian Swap.

Double-byte swap: The high and low bytes of 2 bytes (one register) are exchanged, e.g., 0x1234 to 0x3412.

Four-byte swap: The first two bytes are exchanged with the last two bytes, e.g., 0x12345678 to 0x56781234.

Four-byte Big-endian and Little-endian Swap: e.g., 0x12345678 to 0x78563412.

**Scan Mode:** There are two ways, fast and slow scan. Every Modbus command can be set to fast scan or slow scan. The gateway will send Modbus command according to the "Scan Rate". Scan Rate is ratio of fast scan to slow scan (configured in the subnet configuration interface).

**Fast Output:** This option is valid only in Change of Value - write command mode.

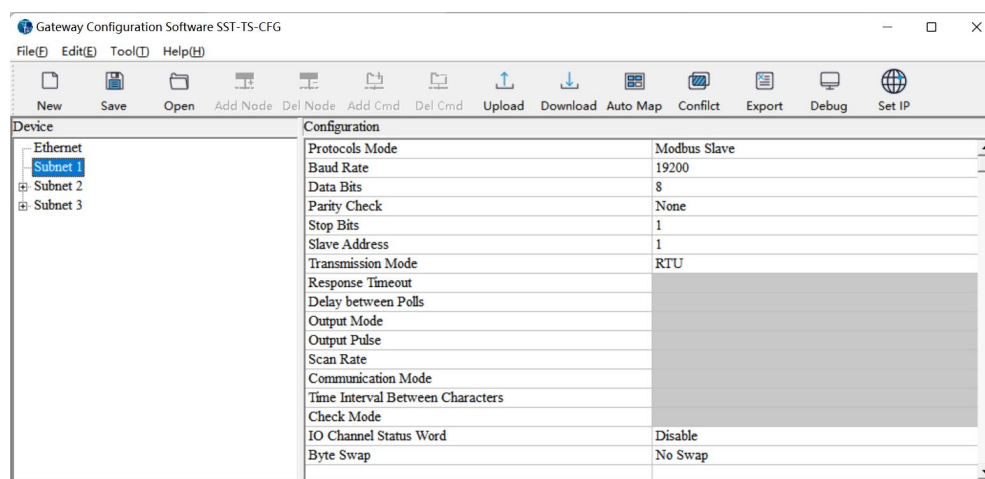
**Response Timeout Processing:** It's the processing mode when the gateway doesn't receive the response within response wait time (set in "Response Timeout" of the subnet).

Clear: Sets the response data in the input buffer to zero.

Hold: The data in the input buffer remains the same.

## 5.2.3 Subnet Configuration View-Modbus Slave

The "Modbus Slave" configuration interface of "Protocols Select" is shown as below:



**Baud Rate:** 300, 600, 1200, 2400, 4800, 9600, 19200, 38400, 57600 and 115200bps optional.

**Data Bits:** 7, 8.

**Parity Check:** None, Odd, Even, Mark and Space optional.

**Stop Bits:** 1, 2.

**Slav Address:** 0~247.

**Transmission Mode:** RTU, ASCII.

**IO Channel Status Word:**

In Modbus Master and User Config mode (Poll mode of Output mode only), each command has one-bit data to indicate the execution status. The bit is 1 when the command status is normal, otherwise is 0. The length of the status word is 2 bytes.

In Modbus Slave and Customer Protocol mode, the 2-byte word is used to indicate the number of times the frame has been correctly received.

**Byte Swap:** There are four mode of Byte Swap: No swap, Double-byte swap, Four-byte swap and Four-Byte Big-endian and Little-endian Swap.

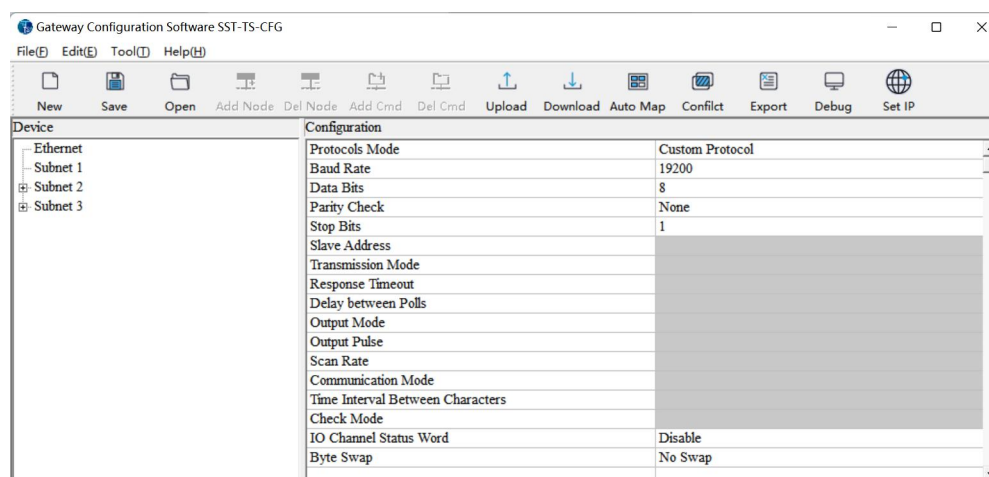
Double-byte swap: The high and low bytes of 2 bytes (one register) are exchanged, e.g., 0x1234 to 0x3412.

Four-byte swap: The first two bytes are exchanged with the last two bytes, e.g., 0x12345678 to 0x56781234.

Four-byte Big-endian and Little-endian Swap: e.g., 0x12345678 to 0x78563412.

## 5.2.4 Subnet Configuration View-Custom Protocol

The "Custom Protocol" configuration interface of "Protocols Select " is shown as below:



**Baud Rate:** 300, 600, 1200, 2400, 4800, 9600, 19200, 38400, 57600 and 115200bps optional.

**Data Bits:** 7, 8.

**Parity:** None, Odd, Even, Mark and Space optional.

**Stop Bits:** 1,2.

**IO Channel Status Word:**

In Modbus Master and User Config mode (Poll mode of Output mode only), each command has one-bit data to indicate the execution status. The bit is 1 when the command status is normal, otherwise is 0. The length of the status word is 2 bytes.

In Modbus Slave and Customer Protocol mode, the 2-byte word is used to indicate the number of times the frame has been correctly received.

**Byte Swap:** There are four mode of Byte Swap: No swap, Double-byte swap, Four-byte swap and Four-Byte Big-endian and Little-endian Swap.

Double-byte swap: The high and low bytes of 2 bytes (one register) are exchanged, e.g., 0x1234 to 0x3412.

Four-byte swap: The first two bytes are exchanged with the last two bytes, e.g., 0x12345678 to 0x56781234.

Four-byte Big-endian and Little-endian Swap: e.g., 0x12345678 to 0x78563412.

## 5.2.5 Subnet Configuration View-User Config

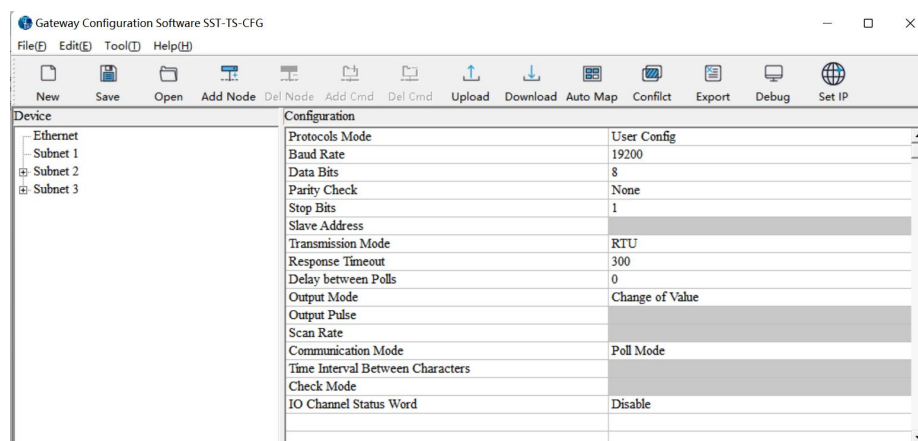
The "User Config" configuration interface of "Protocols Select" is shown as below:



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**Baud Rate:** 300,600, 1200, 2400, 4800, 9600, 19200, 38400, 57600 and 115200bps optional.

**Data Bits:** 7, 8.

**Parity Check:** None, Odd, Even, Mark and Space optional.

**Stop Bits:** 1, 2.

**Transmission Mode:** RTU, ASCII, valid when communication mode is poll mode.

**Response Timeout:** After the Modbus Master sends request, it waits the Modbus slave's response time. Range: 300~60000ms.

**Delay between Polls:** Delay between a response has been received and sending next request, the range is 0~ 2500ms. Valid when communication is poll mode.

**Output Mode** (valid when communication is poll mode).

Write command (command with data in request). There are three types of output command: Cycle, Forbidden and Change of value.

Cycle: Same as Modbus read command (command without data in request) output way.

Forbidden: Disable output of Modbus write command.

Change of Value: When the output data change, the write command will be sent and stop to output when receiving the right response.

**Communication Mode:** There are two kinds of communication modes: Poll Mode and Receiving only Mode. Poll Mode is similar to the Modbus communication. Receiving only Mode is that the gateway only receives data. For specific communication instructions, please see [Chapter 6.3 User Config](#).

**Time Interval Between Characters:** In Receiving only Mode, it is maximum time interval between characters and used to decide whether a frame is terminated or not. Range: 1~300ms.

**Check Mode:** There are three check mode: None check, CRC check, and Sum check. The check mode is effective in Receiving Only mode of communication.

**IO Channel Status Word:**



In Modbus Master and User Config mode (Poll mode of Output mode only), each command has one-bit data to indicate the execution status. The bit is 1 when the command status is normal, otherwise is 0. The length of the status word is 2 bytes.

In Modbus Slave and Customer Protocol mode, the 2-byte word is used to indicate the number of times the frame has been correctly received.

## 5.3 Tool

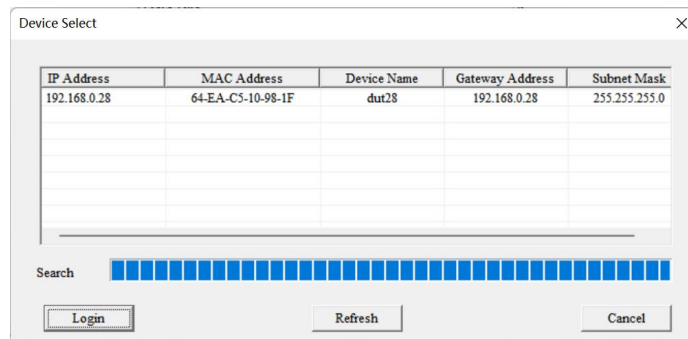
The "Tool" tab on the menu bar contains the following functions:

- Upload Config
- Download Config
- Conflict Detection
- Export EXCEL
- Debug
- Automap
- Assign Ethernet Parameters
- View Device Information

### 5.3.1 Upload Config and Download Config

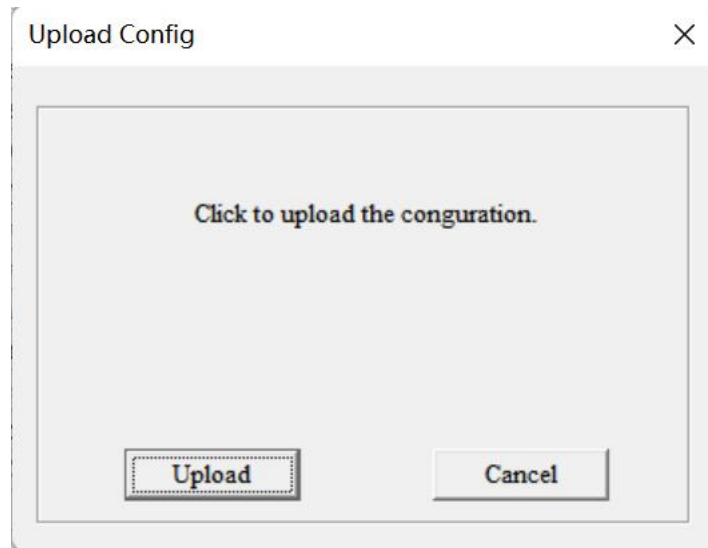
The gateway upload and download via a network cable.

After configuration, click "Upload" or "Download" on the tool bar, it will pop up the following interface:

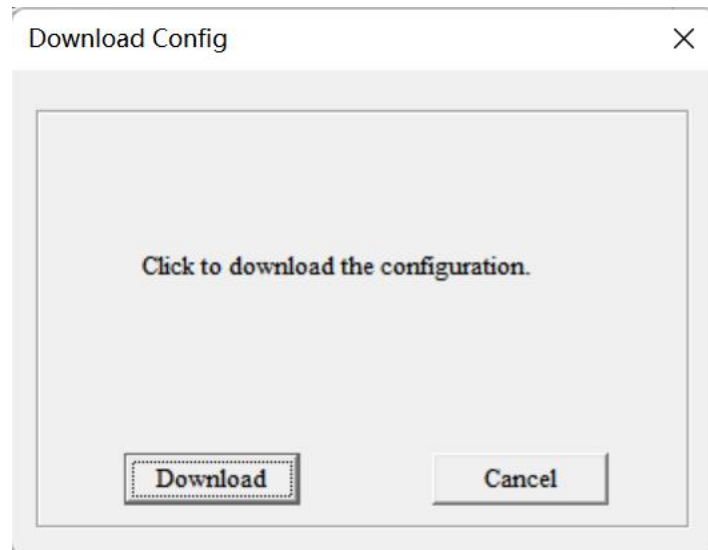


If scanning no device, please click "Refresh". In the above picture, GT200-PN-3RS shows, first select the device and click "Login".

Select "Upload", it will read configurations form the gateway, and the interface is shown as below:



Select "Download", it will download configurations to the gateway, and the interface is shown as below:



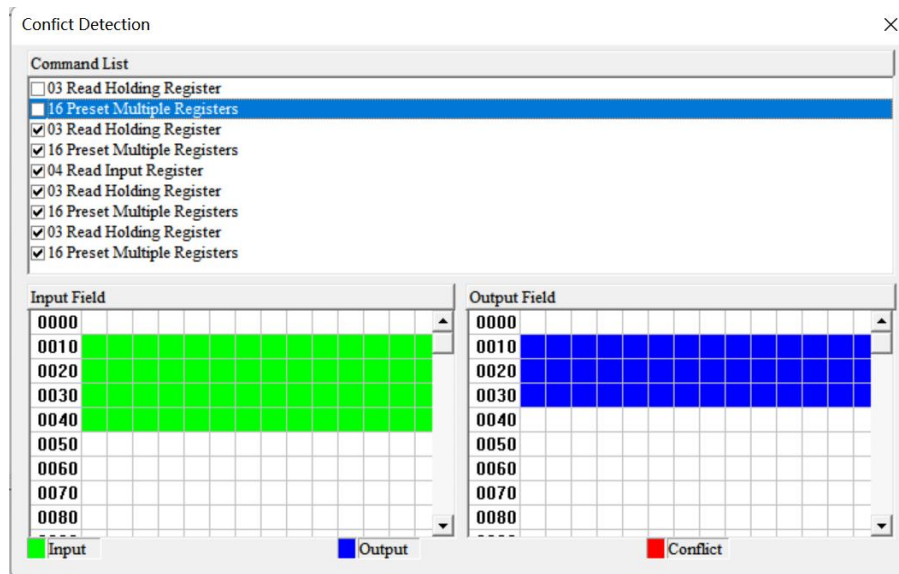
**Remark:** Please confirm the configurations are correct before downloading configurations.

**If the gateway cannot be searched:**

- Please check whether the computer and gateway are in the same network segment. When using the gateway for the first time, the gateway is in the 192.168.0.X network segment.
- Please test the network connection first. Please refer to the note "[How to Use the Ping Command](#)" located on our Support page on the [sstcomm.com](http://sstcomm.com) website.

## 5.3.2 Conflict Detection

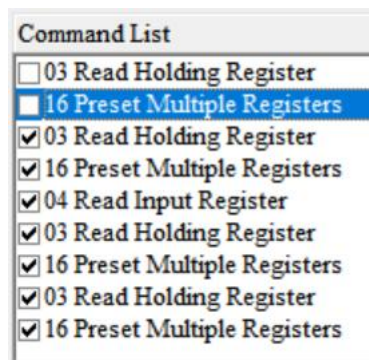
It is used to check whether there exists confliction in "memory mapping data". If users find confliction, it can be adjusted in time. The interface is shown below:



Notes: This function does not support commands in user config mode.

### (1) Command List Operation

It shows configured command in the command list interface. Check box before each command is used to check the position of this command in memory mapping area. Click one command and check the box, it will show the position where relevant commands occupy in the memory mapping area. Click the command again and uncheck the box, the command will not be shown in the mapping area. This function will be used for confliction detect among commands in memory mapping area.



### (2) Memory Mapping Area Operation

Memory mapping area divides into input area and output area.

# GT200-PN-3RS

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Input mapping address range: 0x0000 ~ 0x3FFF.

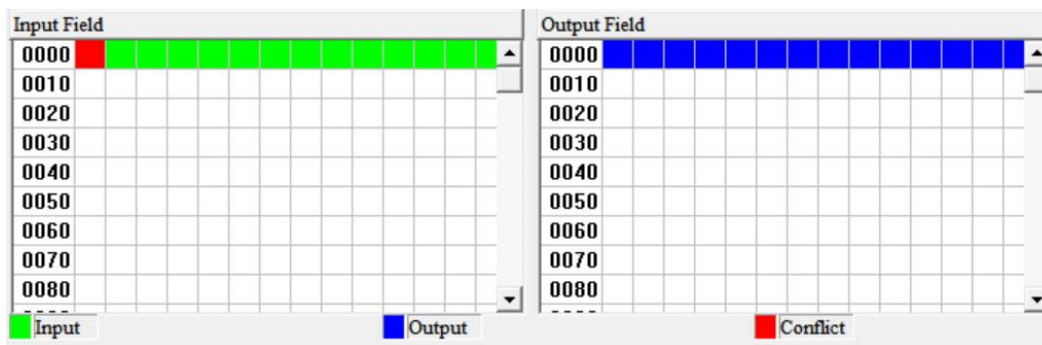
Output mapping address range: 0x4000 ~ 0x7FFF.

Each grid represents one byte address.

Green: Read command is shown in input mapping area, it will be in green without conflict.

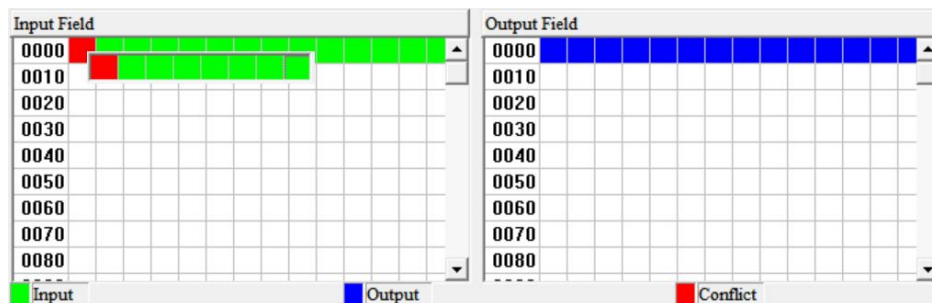
Blue: When address mapping area is located in output area, it will be in blue without conflict.

Red: In input area or output area, different command occupied on the same byte, this byte area will be in red.




For bit operation command, the above grid displaying meaning works the same.

Click input/output area grids, each bit of relevant byte in the grid will show whether each bit is occupied. As is shown below:



### 5.3.3 Export EXCEL

Users can use the function to check the gateway configurations.

Click icon  on the tool bar you can save the configuration with .xls as its extension.

### 5.3.4 Debug

This feature is used to monitor I/O data and network status. The interface display is as follows:

# GT200-PN-3RS

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I/O Monitor Data

Monitor Object Selection

☒ Input Buffer ☐ Output Buffer

Slave ...	00	01	02	03	04	05	06	07	08	09	0A	0B	0C	0D	0E	0F
0x0000	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00
0x0010	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00
0x0020	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00
0x0030	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00
0x0040	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00
0x0050	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00
0x0060	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00
0x0070	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00
0x0080	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00
0x0090	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00
0x00A0	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00
0x00B0	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00
0x00C0	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00
0x00D0	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00
0x00E0	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00

Write Buffer Data

Address  H

Data

Position According to Address(Hex):

Fill in the correct address and data, click the "Write" button.

I/O Monitor Data

Monitor Object Selection

☐ Input Buffer ☒ Output Buffer

Slave ...	00	01	02	03	04	05	06	07	08	09	0A	0B	0C	0D	0E	0F
0x4000	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00
0x4010	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00
0x4020	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00
0x4030	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00
0x4040	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00
0x4050	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00
0x4060	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00
0x4070	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00
0x4080	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00
0x4090	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00
0x40A0	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00
0x40B0	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00
0x40C0	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00
0x40D0	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00
0x40E0	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00

Write Buffer Data

Address  H

Data

Position According to Address(Hex):

0x4000	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00
0x4010	11	22	33	44	45	67	00	00	00	00	00	00	00	00	00	00
0x4020	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00
0x4030	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00
0x4040	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00
0x4050	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00
0x4060	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00
0x4070	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00
0x4080	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00
0x4090	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00
0x40A0	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00
0x40B0	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00
0x40C0	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00
0x40D0	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00
0x40E0	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00



## 5.3.5 Automap

Click "Automap" to automatically calculate the non-conflicting mapped memory address for each command.

## 5.3.6 Assign Ethernet Parameters

### 1. Scan Devices on LAN

1) Click "Assign Ethernet Parameters" will pop up below interface:

The dialog box titled "IP Address and Device Name Setting" contains the following fields and buttons:

- Target MAC Address: A text input field with a "Browse" button to its right.
- Ethernet section (enclosed in a box):
  - IP Address: A text input field.
  - Subnet Mask: A text input field.
  - Gateway Address: A text input field.
- Device Name: A text input field.
- Buttons: "OK" and "Cancel" at the bottom.

2) Click "Browse", the dialog box will be shown as below:

The dialog box titled "Device Select" displays a table of discovered devices and includes a search bar and action buttons.

IP Address	MAC Address	Device Name	Gateway Address	Subnet Mask
192.168.0.28	64-EA-C5-10-00-F6	dut28	192.168.0.28	255.255.255.0

Below the table is a "Search" bar with a blue progress bar. At the bottom are "Login", "Refresh", and "Cancel" buttons.

You can see that GT200-PN-3RS device is on the LAN, showing its "IP Address", "MAC Address", "Device Name", "Gateway Address" and "Subnet Mask".

**If the gateway cannot be searched, please note:**

- ① Make sure that the GT200-PN-3RS and your computer are in the same network segment. When using the

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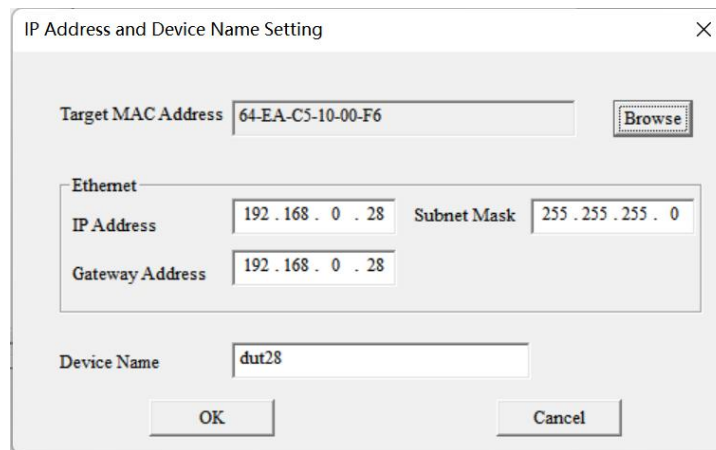
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gateway for the first time, the gateway is in the 192.168.0.X network segment.

② If you can't discover any gateways, please test the network connection first. Please refer to the note "[How to Use the Ping Command](#)" located on our Support page on the [sstcomm.com](http://sstcomm.com) website.

## 2. Set IP Address and Device Name

- 1) Please select the gateway you want to modify and click "Login". You will see the Ethernet information of the device, for example:



IP Address and Device Name Setting

Target MAC Address: 64-EA-C5-10-00-F6 [Browse]

Ethernet

IP Address: 192.168.0.28 Subnet Mask: 255.255.255.0

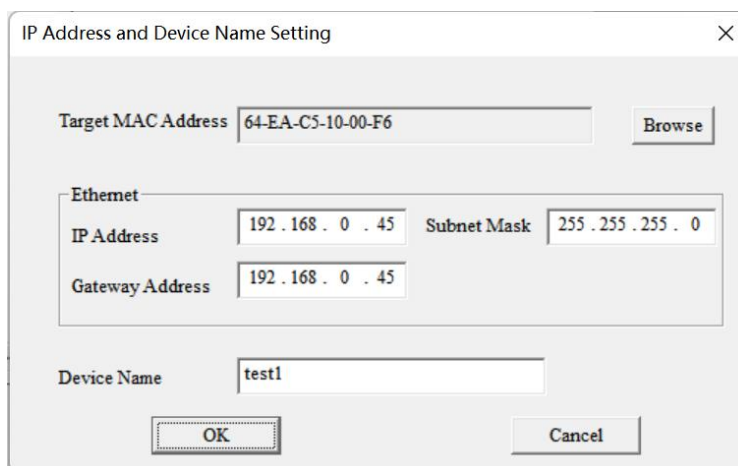
Gateway Address: 192.168.0.28

Device Name: dut28

[OK] [Cancel]

"Target MAC Address": Shows MAC address of GT200-PN-3RS (unmodified).

- 2) Modify IP Address to "192.168.0.45", Gateway Address to "192.168.0.45", Device Name to "test1" and click "OK", its operation interface is shown as below:



IP Address and Device Name Setting

Target MAC Address: 64-EA-C5-10-00-F6 [Browse]

Ethernet

IP Address: 192.168.0.45 Subnet Mask: 255.255.255.0

Gateway Address: 192.168.0.45

Device Name: test1

[OK] [Cancel]

Click "OK" to complete the setting of Ethernet and Device Name.

### Note:

- The IP address and Device Name settings of the gateway here must be consistent with those set in the PROFINET master configuration software.



# GT200-PN-3RS

## Universal Serial/PROFINET IO Gateway

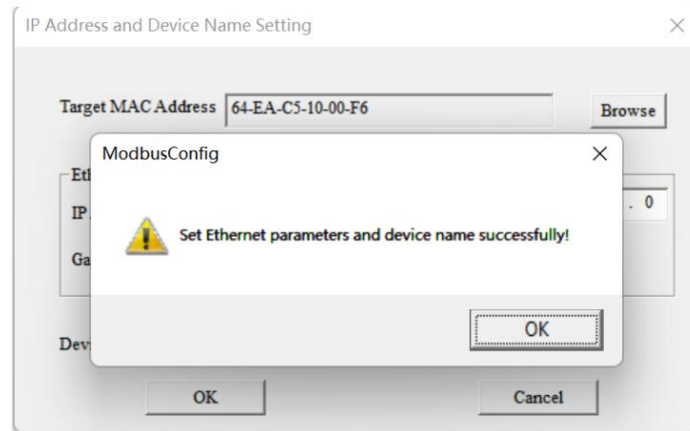
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- The device name of GT200-PN-3RS, which supports only a combination of lowercase letters and numbers, and must begin with a lowercase letter.

The following are legal names: dut28, dut28nn32.

The following are illegal names: 28dut, dut28\$, dut28+uu.

- 3) If modification is successful, it will pop up successful information.



### 3. IP Address Conflict Resolution

According to the specification of PROFINET protocol, acting as a PROFINET slave, GT200-PN-3RS must obey the rule that there can't be more than 1 PROFINET device which has the same IP address and name on the same LAN when connecting many GT200-PN-3RS devices.

If there exists confliction of IP address and device name, users can change IP address and name of GT200-PN-3RS according to chapter "Change IP Info and Name" and ensure that others IP address and name are different (Notes: after changing is complete, some relevant change should be taken in PLC modeling and users must ensure the IP address and name of GT200-PN-3RS is the same with that of PLC modeling).

For example:

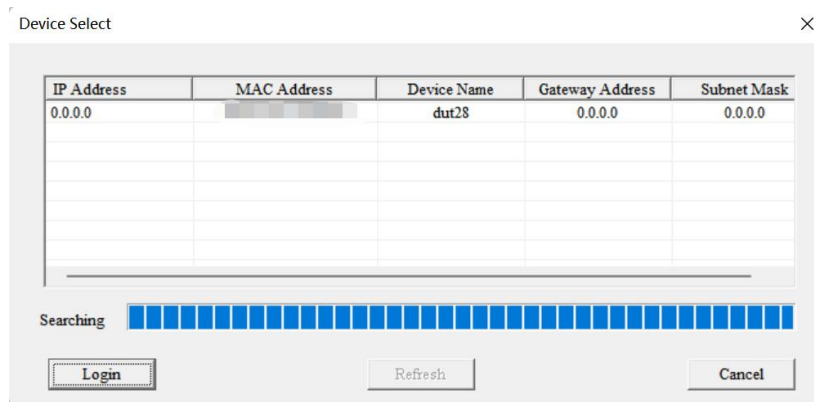
When it happens to IP address confliction, IP address, subnet mask and gateway address of GT200-PN-3RS will be reset to "0.0.0.0". Now, users can't use "Upload" or "Download" to scan GT200-PN-3RS and only use chapter "Scan Devices on LAN" to scan the device, the scanning result is shown as below:



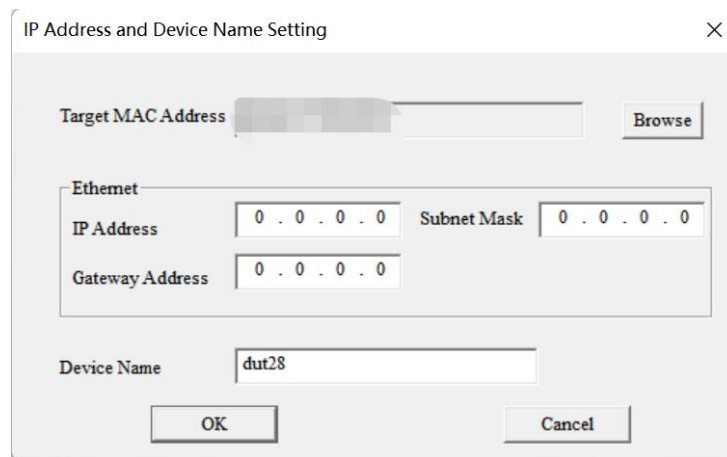
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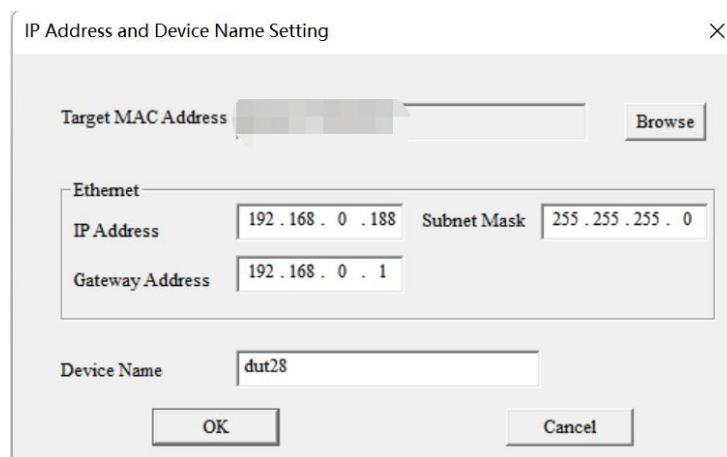
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You can see the IP Address is reset to "0.0.0.0", choose the device and log in, the dialog box is shown as below:



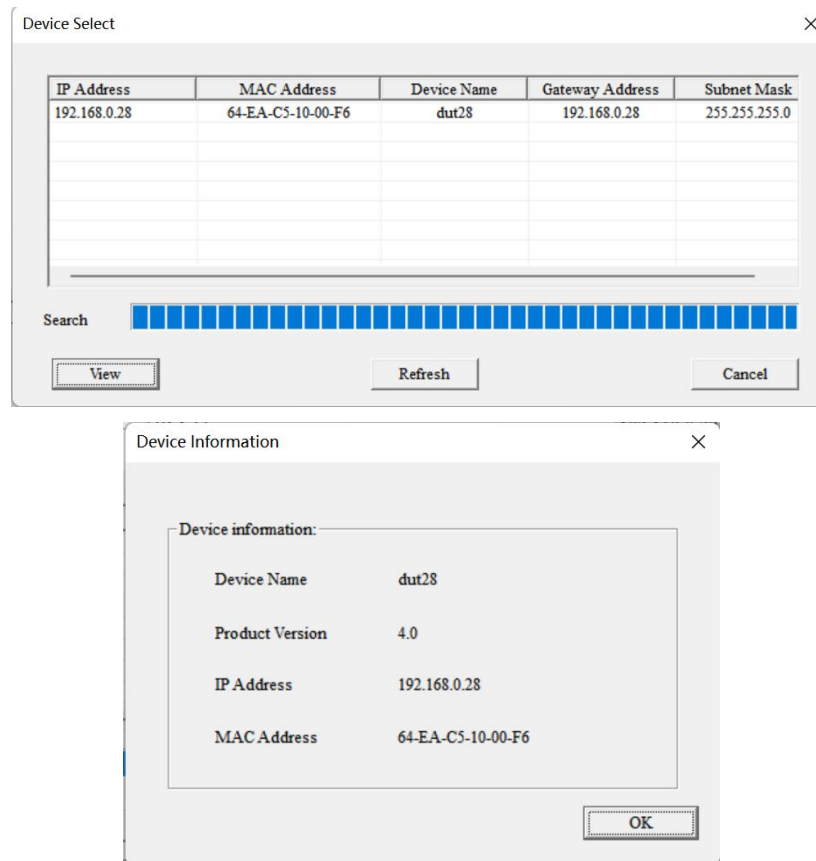
Set "IP", "Subnet" and "Gateway" to "192.168.0.188", "255.255.255.0" and "192.168.0.1" and you will see the below picture:



Click "OK".

## 5.3.7 View Device Information

Click "View Device Information", select the device and click "View", the device information will be shown as below.



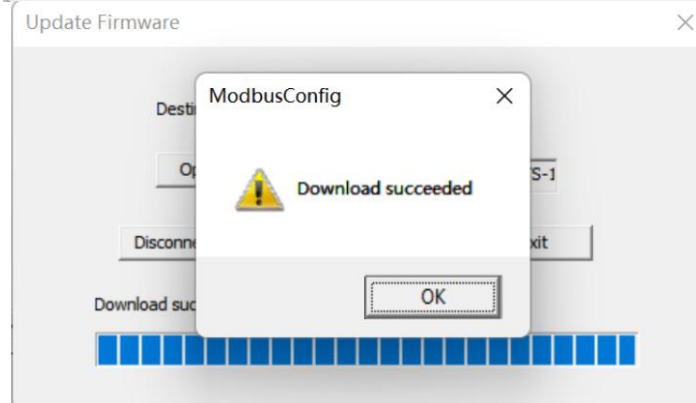
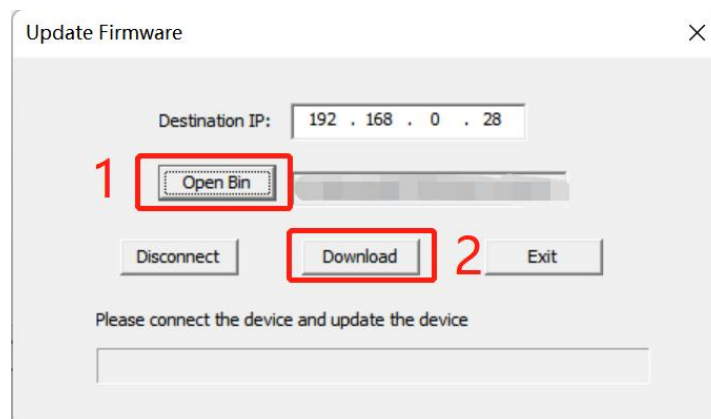
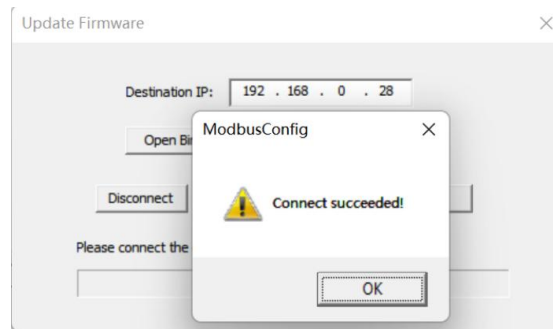
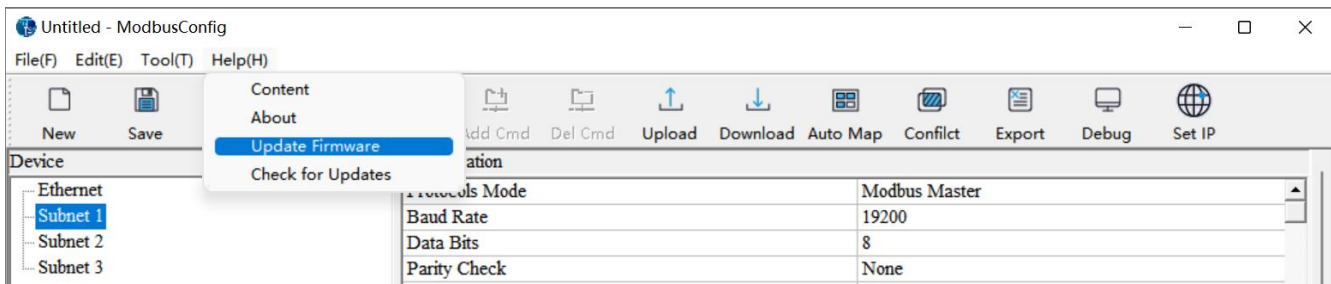
## 5.4 Update Firmware

Press and hold the gateway button to power on, when the TX green light of serial port I is off, the MS green light is green on, and the NS red light is blinking, release the button. Open Help->Update Firmware, pop up "Update Firmware" interface, set the IP address of the gateway, click "Connect", prompt "Connection successfully" interface, Click "Open Bin", select the bin file to be updated, click the "Download", and the "Download successfully" interface shows that the update is complete, as shown in the figure below:

# GT200-PN-3RS

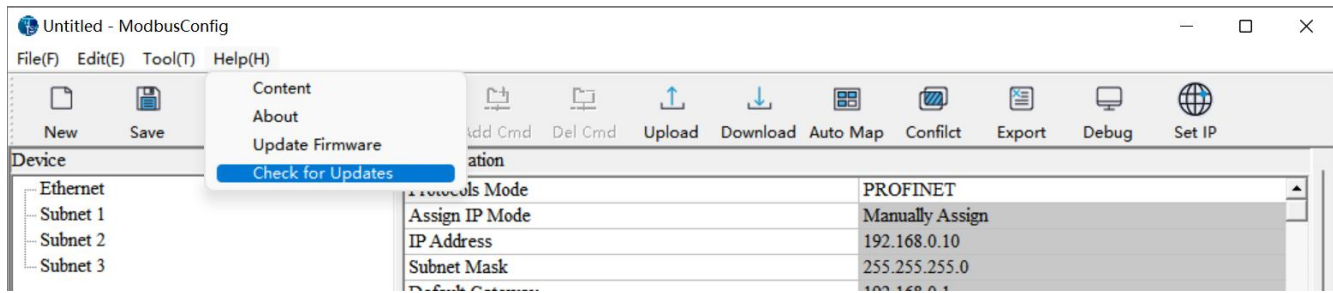
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## 5.5 Online Update

The computer on which the software is installed needs to be connected to the Internet for online updates.  
Click Help->Check for updates.





## 6 Work Principle

### 6.1 Data Exchange

The data conversion between PROFINET network and serial of GT200-PN-3RS is established by "mapping". GT200-PN-3RS has two data buffers, one is input buffer (1K bytes) with address range 0x0000-0x03FF. the other is output buffer (1K bytes) with address range 0x4000-0x43FF.

#### 1. PROFINET Slave

Presuming the input data length users have configured is N1, output data length is N2. GT200-PN-3RS will periodically send the data within the address range of [0x0000, N1] to PROFINET network. When receiving data from PROFINET network, GT200-PN-3RS will write the data to the address range of [0x4000, 0x4000+N2].

#### 2. Modbus Master

When one serial runs Modbus master protocol, for all write registers, write coils command GT200-PN-3RS supports, GT200-PN-3RS can get data from address range 0x0000-0x03FF, 0x4000-0x43FF and send them to the Modbus slave. For all read registers, read coils command, GT200-PN-3RS can write the data returned from Modbus slave to address range 0x0000-0x03FF.

Notes: Each Modbus master can configure 100 commands, and every command can get one continuous Modbus register.

#### 3. Modbus Slave

When one serial runs Modbus slave protocol, for No. 02 04 commands master sent, GT200-PN-3RS will get data from address range 0x0000-0x03FF. For No. 04 commands, it will get data from 0x4000-0x43FF and return them to the Modbus master. For No. 05 15 06, 16 command, it will write the Modbus master data to the address range of 0x0000-0x03FF. Use commands 01 and 03 to read the written data.

#### 4. Custom Protocol

When one serial runs self-defined protocol, users' serial device can read/write data to any address of two buffers of 0x0000-0x03FF and 0x4000-0x43FF.

#### 5. User Config-Poll Mode

When one serial runs universal mode-ask and answer, request part of command can get data from any address of buffer 0x0000-0x03FF and 0x4000-0x43FF and send data to the serial slave device. When serial slave devices didn't give any response (if they did), if there exists data in response, GT200-PN-3RS will write them to the address range of



0x0000-0x03FF. The specific data size will depend on users' configuration.

## 6. User Config-Receiving Only Mode

When one serial runs universal mode-receive, it will receive data sent from serial master device and don't give any response. In this way, GT200-PN-3RS will write the data which it received to some address areas of 0x0000-0x03FF.

### 6.2 Command execution instructions

#### 1. IO Status Word

This content is applicable to the four modes of the gateway.

In order to easily obtain the state of the execution of each command under each master station, the IO state word is introduced.

➤ MODBUS master protocol and User Config-POLL protocol.

Both of these protocols are the master protocol and are also based on command. We use a bit to indicate whether the execution of each command is successful or not. When the command execution is successful, the corresponding bit is set to 1, otherwise it is set to 0. When a subnet is configured as a master protocol, the number of bytes occupied by the IO status word of the subnet is calculated using the following formula:

The number of bytes in IO status word = ((integer, Discard decimal part) (command bar number under subnet + 15) / 16) \* 2.

For example:

MODBUS master station protocol is configured in subnet 1, with a total of 15 commands, according to the calculation formula above:

$(15 + 15) / 16 = 1, 1 * 2 = 2$  (bytes)

So the IO status of these 15 commands takes up 2 bytes. The specific IO status indication information is as follows:

	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
Byte 0	Command 7 indicate bit	Command 6 indicate bit	Command 5 indicate bit	Command 4 indicate bit	Command 3 indicate bit	Command 2 indicate bit	Command 1 indicate bit	Command 0 indicate bit
Byte 1		Command 14 indicate bit	Command 13 indicate bit	Command 12 indicate bit	Command 11 indicate bit	Command 10 indicate bit	Command 9 indicate bit	Command 8 indicate bit

➤ MODBUS slave protocol and Self-defined protocol.

The two protocols are slave protocols. Their IO status word is used to indicate the running state of the protocol by a 16-bit integer change. Every time a correct request frame is received from the slave. The value is automatically added 1.

The 16-bit integer is represented in a Little-endian, where the low address represents the low byte of the 16-bit integer and the high address represents the high byte of the 16-bit integer.

## 2 Byte-swap

This content is only applicable to the three modes of the gateway: Modbus Master/Modbus Slave/Custom Protocol.

### 1. Byte swap introduction

There are four types: No swap, double-byte swap, four-byte register swap and Four-Byte Big-endian and Little-endian Swap.

#### ➤ double-byte swap

When using double-byte swap, the number of bytes exchanged must be 2 times integer.

Double-byte swap is 2 bytes for unit exchange, and the exchange mode is shown in the following table:

Before exchange		After exchange	
Byte index	Byte value	Byte index	Byte value
0	0x12	0	0x34
1	0x34	1	0x12

#### ➤ four-byte register swap

When using four-byte register swap, the number of bytes exchanged must be 4 times integer.

Four-byte register swap is 2 registers for unit exchange, and the exchange mode is shown in the following table:

Before exchange		After exchange	
Byte index	Byte value	Byte index	Byte value
0	0x12	0	0x56
1	0x34	1	0x78
2	0x56	2	0x12
3	0x78	3	0x34

#### ➤ Four-Byte Big-endian and Little-endian Swap

When using Four-Byte Big-endian and Little-endian Swap, the number of bytes exchanged must be 4 times

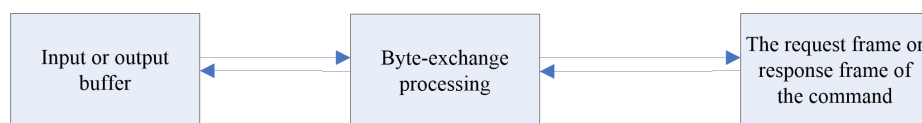
integer.

Four-Byte Big-endian and Little-endian Swap is 4 bytes for unit exchange, and the exchange mode is shown in the following table:

Before exchange		After exchange	
Byte index	Byte value	Byte index	Byte value
0	0x12	0	0x78
1	0x34	1	0x56
2	0x56	2	0x34
3	0x78	3	0x12

## 2. Bytes Exchange Way in Various Protocols

The schematic diagram is as follows:



As you can see from the figure, the byte-exchange program is only a process between the buffer and the request or response frame of the command, without changing the length of the total data, only changes the organization way of the data.

Command execution mode:

- (1) Read a certain length of data from the buffer (input or output) and put it in the frame buffer of the command. Then, send the command.
- (2) When the command has a response, the data is separated from the response frame of the command and copied to the buffer.

After adding byte swap processing:

- (1) Read a certain length of data from the buffer (input or output), byte swap processing, then put it in the frame buffer of the command, and finally send the command.
- (2) When the command has a response, the data is separated from the response frame of the command ,byte swap processing, then copied to the buffer.

Note: When the byte swapping process is performed, the data to be processed is divided according to a specific length. For example, when 2 bytes are exchanged, data is processed in units of 2 bytes. When 4 bytes are exchanged, data is processed in units of 4 bytes.



### 3. Command Output Mode

The content of this section is only applicable to MODBUS Master protocol and User Config-POLL Mode.

**Write command:** The request frame contains commands for memory mapping area data of GT200-PN-3RS. For example, the 5, 6, 15 and 16 function codes of MODBUS master protocol are written commands. The command with “data” field in the request frame of User Config-POLL is written command.

**Read command:** The command that is not written is read.

Command execution process:

1. The number of timeout retransmission is set to 0.
2. Request frame for sending commands. After sending, the response timeout timer begins.
3. Wait for the command response frame.
4. If a response frame is received within the response timeout period, a response is considered. Whether the response is correct depends on the specific response frame format. If the response frame is correct, the execution of the command ends. If a response frame is not received within the response timeout period, the response timeout is considered. Response error and response timeout, enter 5.
5. Determine whether the number of retransmission is 3. If 3, the execution of the command ends. Otherwise, the timeout retransmission times add 1, enter 2.

➤ **Cycle output mode**

In the Master protocol, each command has a unique command index in each subnet.

The Master protocol works in Cycle output mode and is executed as follows:

1. Execute the command N.
2. Wait for “command delay time”, N plus 1. If N is greater than the number of command, N is 0. Execute order N.

➤ **Change of Value output mode**

The Master protocol works in Change of Value output mode and is executed as follows:

1. If command N is read, execute command N. Otherwise, check whether the memory mapping data contained in the request frame of command N is changed. If there is a change, execute the command N.
2. Wait for “command delay time”, N plus 1. If N is greater than the number of command, N is 0. Execute order N.

➤ **Quick output mode**

**Note:** Quick output is valid only if “Output Command Polling Mode” in the subnet is “Change of Value” and only for write commands.

When the system is initialized, if a Quick output command is found under the subnet, all commands under the subnet will be divided into two queues. Queue 1 is a Quick output command queue, and queue 2 is an normal command

queue.

➤ **Output Once**

When the Modbus master works in output primary mode (output command polling mode), it is executed in the following ways.

1. If command N is a read command, execute command N. Otherwise, check whether the memory mapping data included in the request frame of command N has changed, and if there is a change (the initial data of the memory mapping is 0, if the initial data of the PROFINET side is not 0 after the gateway is powered on, it is also considered that the data has changed), execute command N once, and then do not execute command N until the gateway is restarted.
2. If the command N is a write command, wait for the "command delay time", and add one to N. If N is greater than the number of commands, then N is 0. Execute command N.

The Master protocol works in Quick output mode and is executed as follows:

1. Check the commands in the "Quick Output Command" queue one by one, and execute the command if the data of a command changes. Until the data of all commands in the queue did not change.
2. Execute a command in the normal queue. An execution index in a normal queue plus one. If the number of commands in a normal queue is exceeded, the index value is 0. Enter 1.

As you can see from the above execution, Quick output is preferred to write commands, which is of great benefit to the transmission of control information as soon as possible at some low baud rates ( $\leq 19200$ ), but this advantage is small for high baud rates.

## **4. Response Timeout Handling for Master Protocol**

The content of this section is only applicable to MODBUS Master protocol and User Config-POLL Mode.

The specific application scene is like this: After the master sends the request frame, it will wait for the response of the slave device within the limited time. If the slave does not respond within a limited time, the master protocol will trigger the response timeout processing. How to deal with this?

If the command is successfully executed the previous time, it will be reissued three times (a total of four times), In the process of retransmission, if any response is given from the slave, it will stop repeating and transferred to the next command. If the slave still has no response after three retransmission, the processing method given in the response timeout handling option is executed. Namely: Clear or Hold. It should be noted that the clear or hold here is for the data part of the slave response frame. Because GT200-PN-3RS transformation between protocols is achieved by mapping, so the data part of each command's response frame will have a mapping area in the input buffer of GT200-PN-3RS. Our "clear or hold" is for this mapped data area. Specifically, if "clear" is selected, all data in the map area will be set to 0 after the response timeout. if "hold", the content of the map data area will not be changed after the response timeout.



If the command is unsuccessfully executed the previous time, re-transmission is not executed.

## 6.3 Custom Protocol

### 1. Definition

User device acts as initiator, send output data in the request frame.

GT200-PN-3RS acts as responder which sends input data in the response frame.

Communication way is point to point.

Time interval between bytes in request frame should be less than 50ms, or GT200-PN-3RS will dispose this frame data.

For every valid request frame, GT200-PN-3RS should make response in 200ms.

Supports communication baud rate range 300~115200 bps, 8 data bits, parity (None, Odd, Even, Mark, Space) and 1 or 2 stop bits.

### 2. Communication Message Format

#### (1) Request Frame Message

[Output data length] [High byte of output data address] [Low byte of output data address] [Input data length] [High byte of input data address] [Low byte of input data address] [Output data 1]..... [Output data n] [Parity]

**Notes:** Output means the data that users device writes to GT200-PN-3RS, input means the data that users device gets from GT200-PN-3RS.

Data number n equals output data length.

Output data address range: 0x0000-0x03FF, 0x4000-0x43FF.

Input data address range: 0x0000-0x03FF, 0x4000-0x43FF.

#### (2) Response Frame Message

Correct response:

[Input data length] [High byte of input data address] [Low byte of input data address] [Input data 1]..... [Input data n] [Parity]

Data number n equals input data length.

Wrong response:

[0x00] [0xFF] [0xFF] [error code] [parity]

### 3. Parity



Accumulated sum of 8 bits of all data, ignore the flow bit. That is:

[Message parity code] = [output data length] + [high byte of output data address] + [low byte of output data address] + [input data length] + [high byte of input data address] + [low byte of input data address] + [output data 1] + ..... + [output data n].

[Response parity code] = [input data length] + [high byte of input data address] + [low byte of input data address] + [output data 1] + ..... + [output data n].

## 4. Error Code

Error Code	Meaning
0x01	Output data length error.
0x02	Accumulated sum parity error.
0x03	Output data address error or illegal output data area.
0x04	Input data address error or illegal input data area.

## 5. Message Examples

If input data number is 50 bytes, output data is 32 bytes.

Now, users want to output all zero data and get all input data, examples are as below:

[The following data format is all HEX]

Request frame message:

[20] [00 00] [32] [40 00] [00.....00] [92]

|output data length| output start address| input data length | input start address| 32 output data| parity (accumulated sum)

|

Response frame message:

[32] [40 00] [00.....00] [72]

|input data length| input start address| 50 output data| parity (accumulated sum) |

Here the output and input address is memory mapping address of GT200-PN-3RS.

## 6.4 User Config

### 1. Definition

Common mode protocol message of GT200-PN-3RS can be set freely by users, which solves the communication



problem between Modbus standard protocol and Modbus nonstandard protocol devices. There are two operation modes under common mode: POLL and READ. Working principle of POLL is similar with Modbus communication protocol, which uses request and response communication way and every subnet can set 30 commands under common mode. READ only receives stored data and doesn't respond after receiving data, such as bar code scanner and device communication etc.

## **2. User Config-POLL Mode**

Users need to configure request message and response message of common mode-POLL before using it.

Frame header: HEX input, max bytes number: 8

Data: HEX input, every item occupies two bytes

Constant: HEX input, max bytes number: 8

Parity: None, CRC check, LRC check, Sum check

End of Frame: HEX input, max bytes number: 3

Send order in RTU format: header, data, constant, parity and end

Receive order in RTU format: header, data, constant, parity and end

Send order in ASCII format: header, constant, data, parity and end

Receive order in ASCII format: header, constant, data, parity and end

For example, configuring Modbus commands, RTU transmission format:

Request:

Slave address: 01

Function code: 03

Register address H: 00

Register address L: 00

Number of data H: 00

Number of data L: 02

CRC check H: C4

CRC check L: 0B

Message: 01 03 00 00 00 02 C4 0B

Response:

Slave address: 01

Function code: 03

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Number of data: 04  
 Data: 00  
 Data: 00  
 Data: 00  
 Data: 00  
 CRC check H: FA  
 CRC check L: 33  
 Message: 01 03 04 00 00 00 00 FA 33

Command configuration example is as below:

Notes: Under RTU transmission format, supports following parity: None, CRC Check and Sum Check.

For example, configuring Modbus command, ASCII transmission format:

: (3A)

Slave

Function

Number of data



# GT200-PN-3RS

## Universal Serial/PROFINET IO Gateway

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Data 1

.....

Data n

LRC high byte

LRC low byte

CR (0D)

LF (0A)

Command configuration example is as below:

Notes: Under ASCII transmission format, supports parity: None, LRC Check and Sum Check.

### 3. User Config-Receiving only Mode

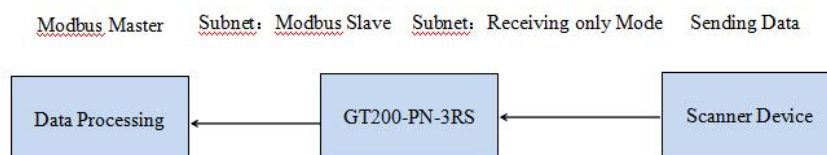
Receiving only Mode only receives data and doesn't respond. It can be used in receiving data of bar code scanner devices. Each subnet of receiving only mode has 16 group data receiving buffer and receiving data buffer of each group is 255 bytes.

Configuring interface is as below:

Configuration	
Protocols Mode	User Config
Baud Rate	19200
Data Bits	8
Parity Check	None
Stop Bits	1
Slave Address	
Transmission Mode	
Response Timeout	
Delay between Polls	
Output Mode	
Output Pulse	
Scan Rate	
Communication Mode	Receiving Only Mode
Time Interval Between Characters	3
Check Mode	None
Mapping Address (HEX)	
Mapping Data Length	

Communication way: One subnet of GT200-PN-3RS is configured as user config-read and connects to the bar code scanner. another subnet is configured as Modbus slave and connects to the gateway with Modbus master. Modbus master uses 04H function code to read the data beginning from register 0. Register 0 is transaction sequence number. Every time it reads a new message, the transaction number will add 1 and it recycles from 0 to 128. Registers 1~n are the data which they receive from bar code scanner. The specific number of data depends on Modbus master configuration, the maximum valid bytes is 128.

The connection diagram is shown as below:



**Notes:** If only one serial port is configured as receiving only mode, this serial will write the data it read to the address range 0x000-0x0FF. If more than 1 serial port is configured as receiving only mode, the mapping address range by size according to the subnet number is: 0x000-0x0FF, 0x100-0x1FF and 0x200-0x2FF.

For example: 3 serial ports are all configured as receiving only mode, address range which subnet 1 maps is 0x000-0x0FF, address range which subnet 2 maps is 0x100-0x1FF, address range which subnet 3 maps is 0x200-0x2FF. If 2 subnets are configured as receiving only mode, suppose subnet 2 and 3, subnet 2 will be mapped into 0x000-0x0FF, subnet 3 will be mapped into 0x100-0x1FF.